

Mechanics, readout and cooling systems of the **Mu3e** experiment

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Prelude

—

What is Mu3e about?



Introduction to Mu3e

Mu3e is an experiment to search for

$$\mu^+ \rightarrow e^+ e^- e^+$$

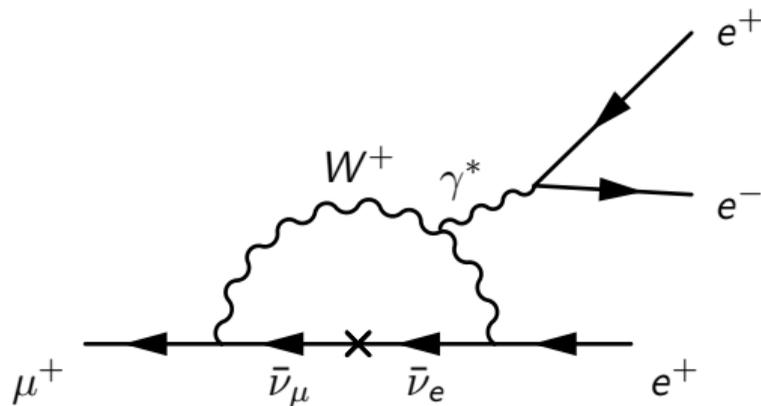
A very rare decay.

We're in an unusual regime, hence allow for some physics background.



Introduction to Mu3e

$\mu \rightarrow eee$ in the standard model.



Introduction to Mu3e

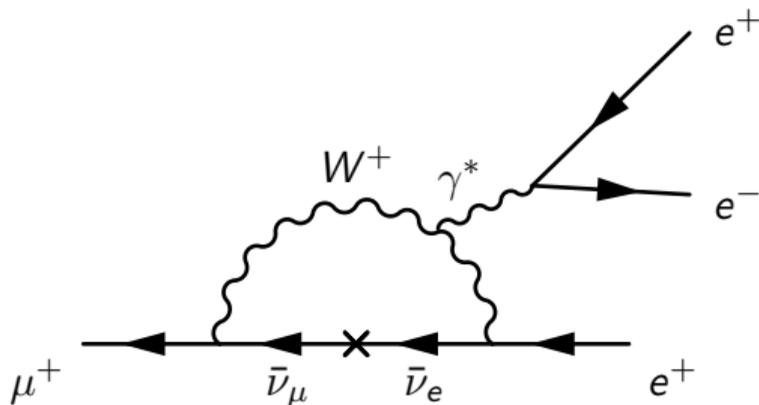
$\mu \rightarrow eee$ in the standard model.

SM: $< 1 \times 10^{-54}$

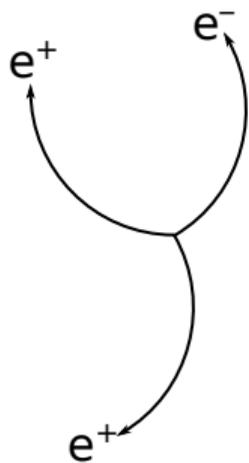
The suppression comes from the neutrino masses.

Current best limit: $< 1 \times 10^{-12}$
(SINDRUM 1988)

Alternative models predict BR within reach of Mu3e ($< 1 \times 10^{-16}$).



Introduction to Mu3e — Signal in $r\phi$ -view

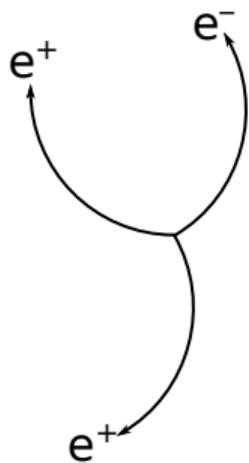


Signal

SM: $< 1 \times 10^{-54}$



Introduction to Mu3e — Signal in $r\phi$ -view



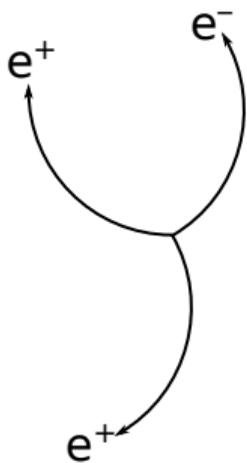
Signal

$$\text{SM: } < 1 \times 10^{-54}$$

$$\sum p_i = 0$$



Introduction to Mu3e — Signal in $r\phi$ -view



Signal

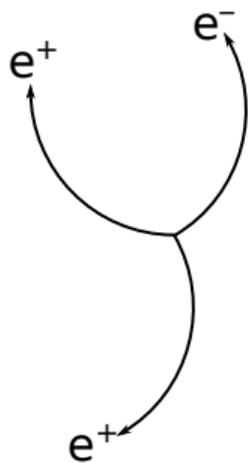
$$\text{SM: } < 1 \times 10^{-54}$$

$$\sum p_i = 0$$

$$m_{\text{inv}} = m_\mu$$



Introduction to Mu3e — Signal in $r\phi$ -view



Signal

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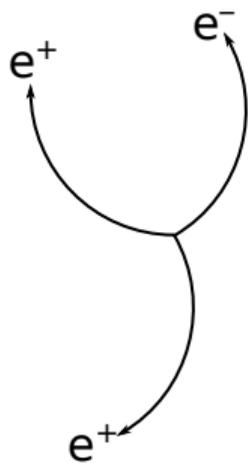
$$\sum p_i = 0$$

$$m_{\text{inv}} = m_\mu$$

$$t_i = t_j \quad \forall i, j$$



Introduction to Mu3e — Signal in $r\phi$ -view



Signal

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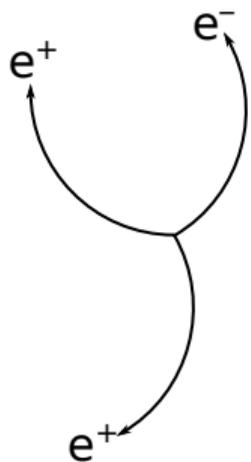
$$m_{\text{inv}} = m_\mu$$

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common vertex



Introduction to Mu3e — Signal in $r\phi$ -view



Signal

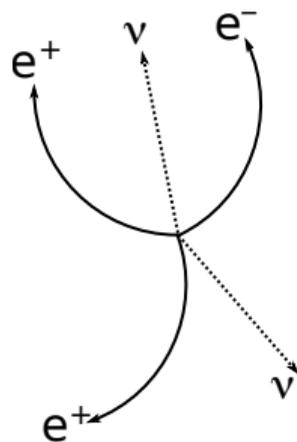
SM: $< 1 \times 10^{-54}$

$$\sum p_i = 0$$

$$m_{\text{inv}} = m_\mu$$

$$t_i = t_j \quad \forall i, j$$

common vertex



Radiative decay

SM: 3.4×10^{-5}

$$\sum p_i \neq 0$$

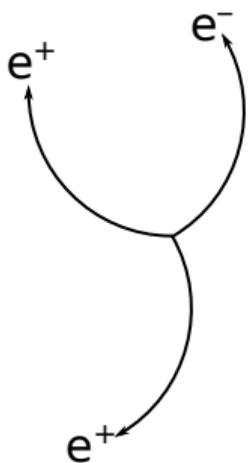
$$m_{\text{inv}} < m_\mu$$

$$t_i = t_j$$

common vertex



Introduction to Mu3e — Signal in $r\phi$ -view



Signal

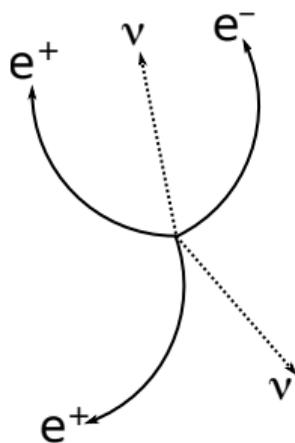
$$\text{SM: } < 1 \times 10^{-54}$$

$$\sum p_i = 0$$

$$m_{\text{inv}} = m_\mu$$

$$t_i = t_j \quad \forall i, j$$

common vertex



Radiative decay

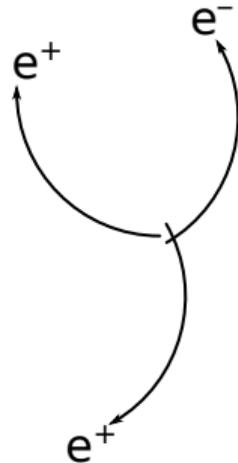
$$\text{SM: } 3.4 \times 10^{-5}$$

$$\sum p_i \neq 0$$

$$m_{\text{inv}} < m_\mu$$

$$t_i = t_j$$

common vertex



Accidental

background

$$\sum p_i \approx 0$$

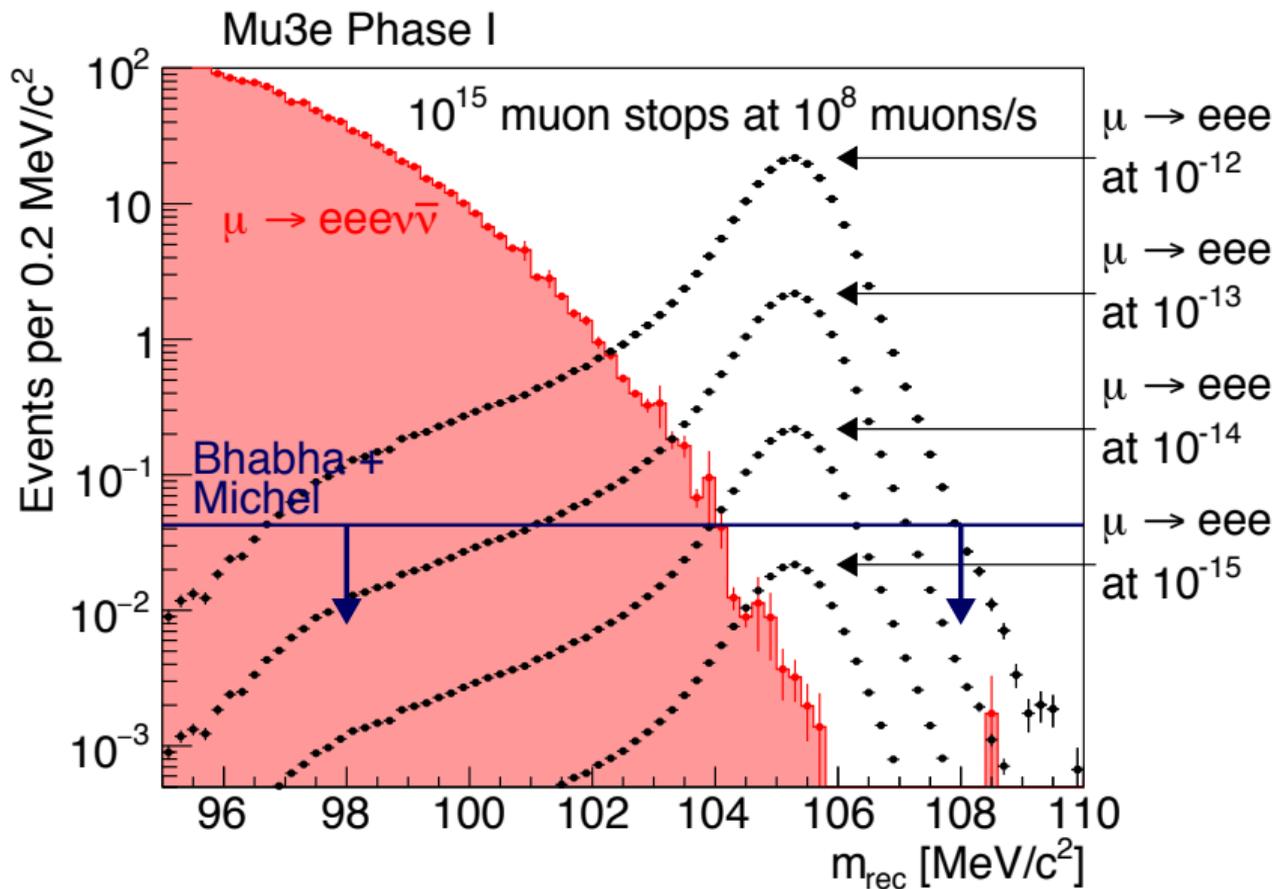
$$m_{\text{inv}} \approx m_\mu$$

$$t_i \approx t_j$$

“bad vertex”



Introduction to Mu3e – hypothetical signal responses



Part I

—

Search for $\mu \rightarrow eee$ with pixels.



Mu3e detector concepts

We are facing the following challenges:

- ▶ Low momentum electrons, $p_e \leq 53 \text{ MeV}$
- ▶ μ decay whenever they will.
- ▶ No trigger.



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Mu3e detector concepts

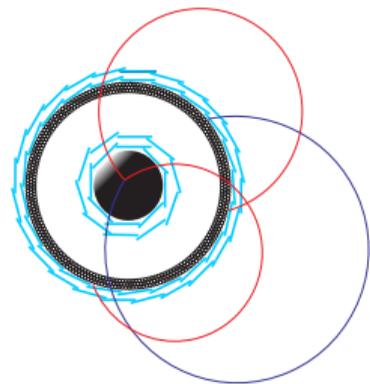
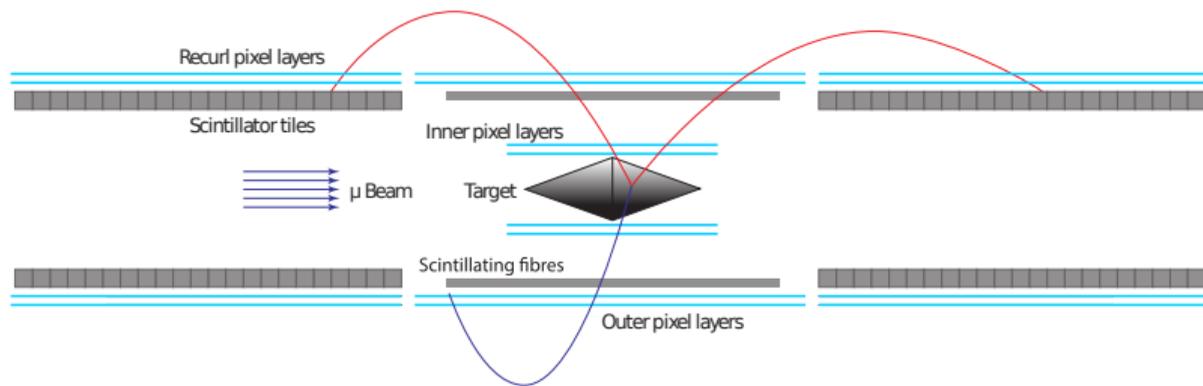
We are facing the following challenges:

- ▶ Low momentum electrons, $p_e \leq 53 \text{ MeV} \Rightarrow$ **low material design**
- ▶ μ decay whenever they will. \Rightarrow **Always on.**
- ▶ No trigger. \Rightarrow **Capture all hits.**



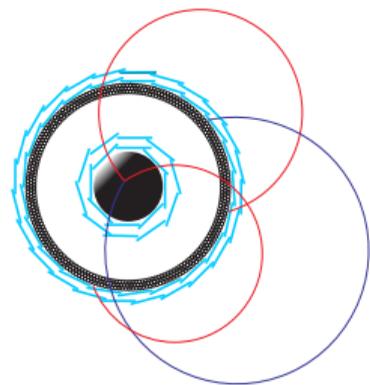
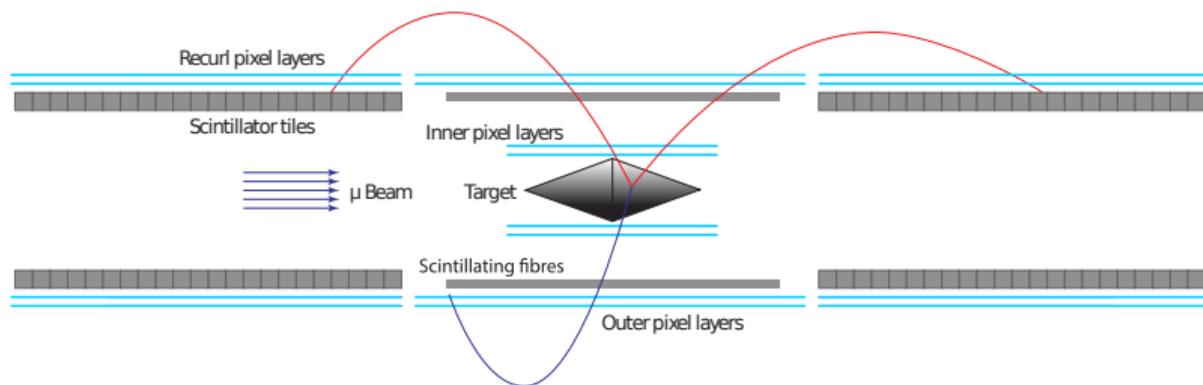
Mu3e detector concepts

Phase-I configuration:



Mu3e detector concepts

Phase-I configuration:

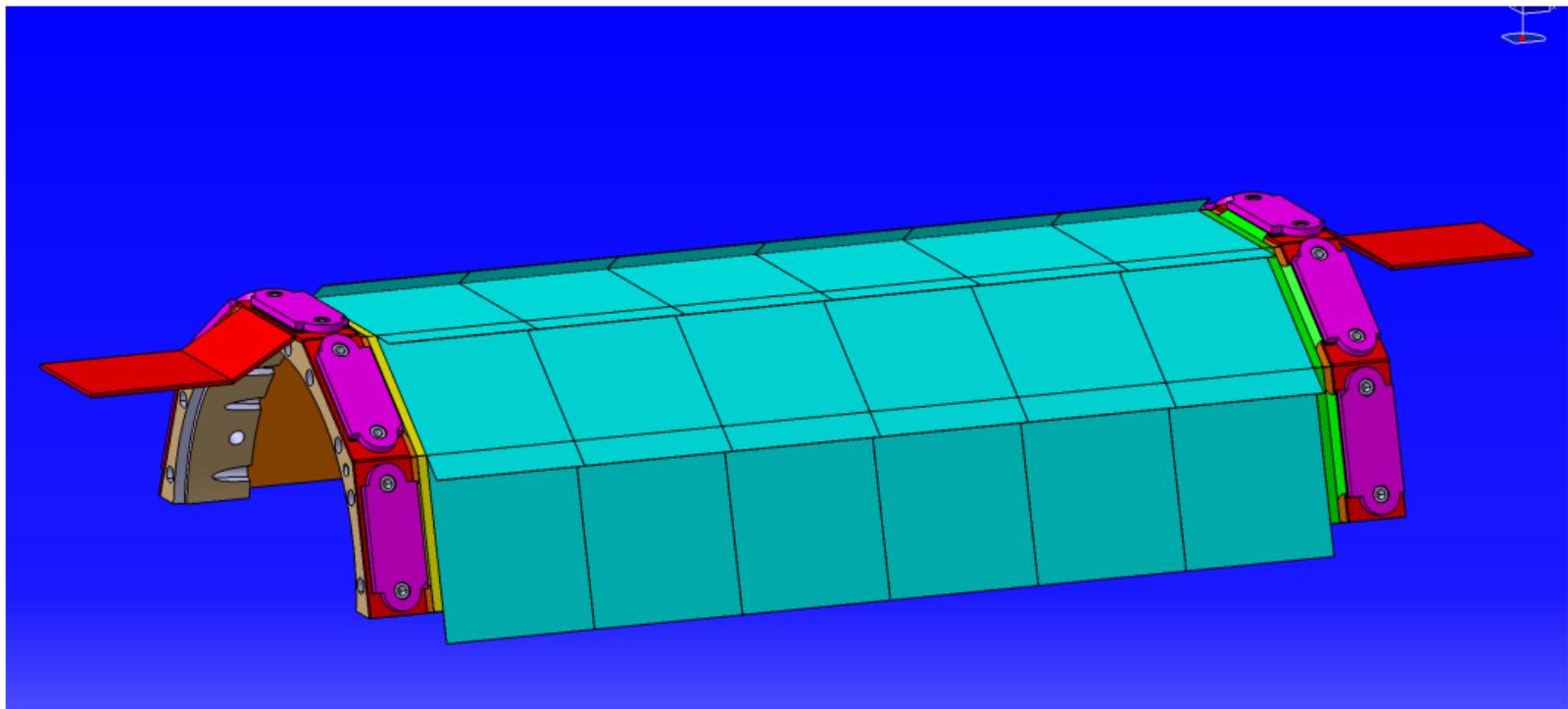


- ▶ High rate: 10^8 muon stops on target per second
- ▶ Time resolution (pixels): 20 ns
- ▶ Vertex resolution: about 200 μm
- ▶ Momentum resolution: about 0.5 MeV
- ▶ All inside a cryogenic 1 T magnet, warm bore I.D. 1 m



Mu3e detector concepts – Layers 1/2

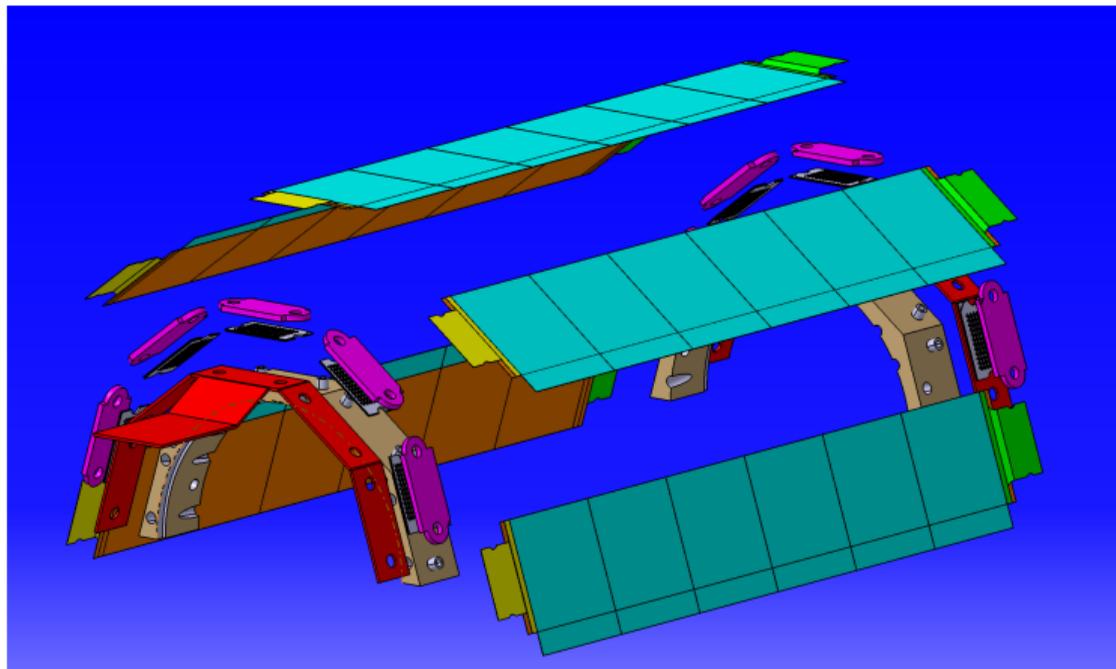
Modules layer 2 design (1 is similar, one facet less)



Inner modules have ladders of 6 chips each. Observe: No V-folds here.

Mu3e detector concepts – Layers 1/2

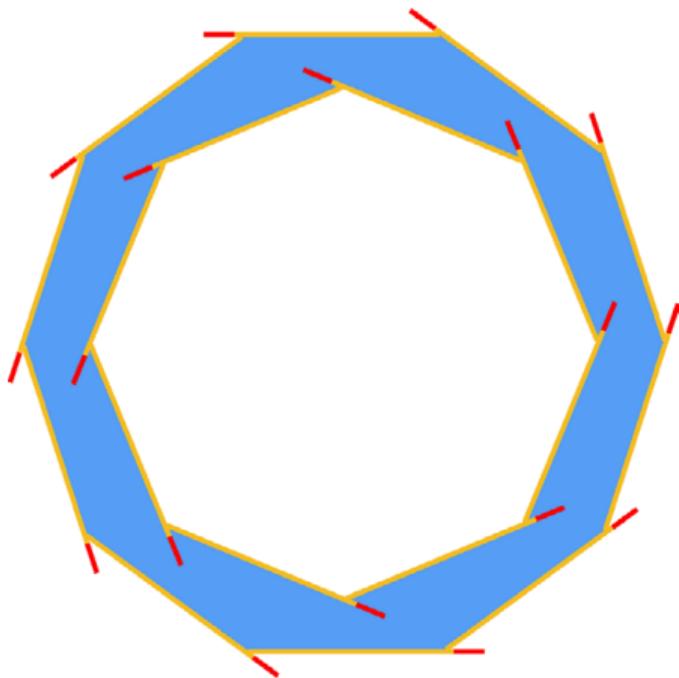
Modules layer 2 design (1 is similar, one facet less)



Exploded view of same part.



Mu3e detector concepts



Cut in the $r - \phi$ plane.

Yellow: **active** pixel matrix

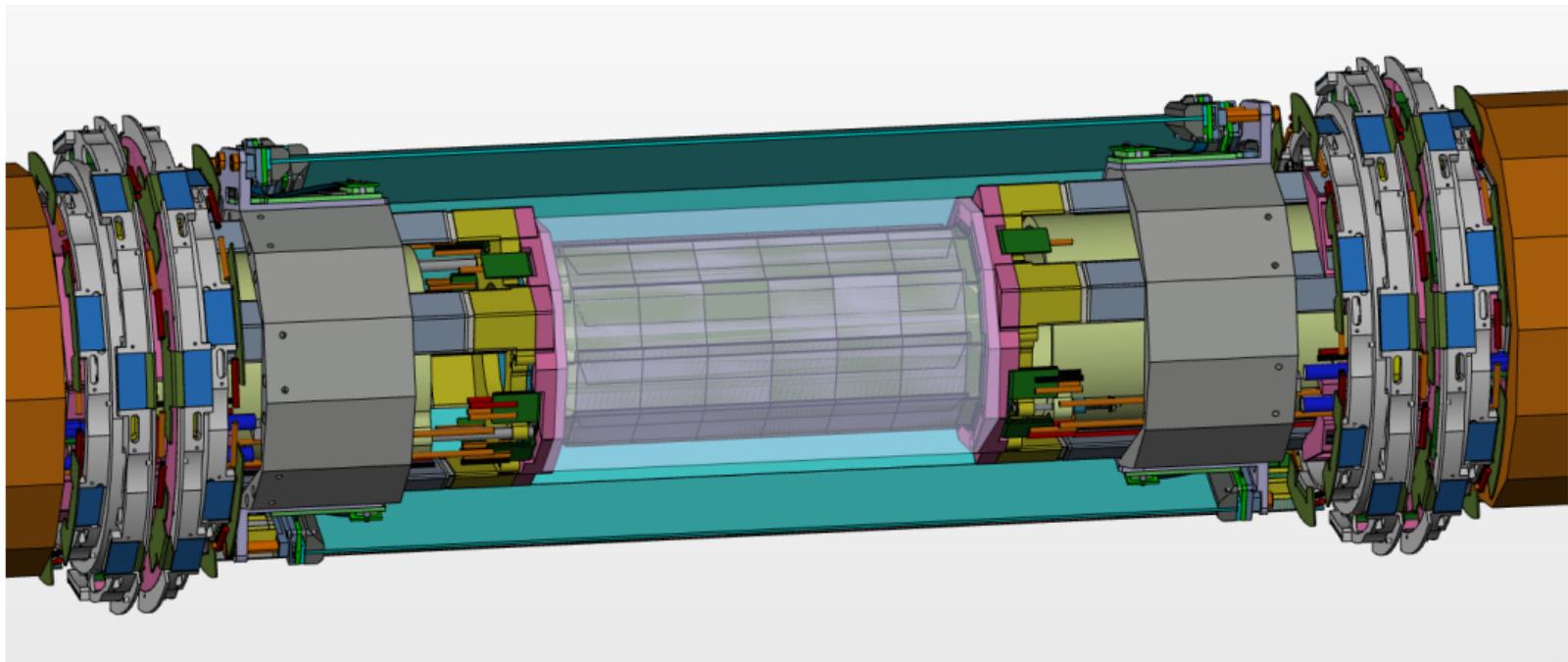
Red: **periphery**, non-sensitive but has material and is a source of heat.

The gap (light blue) will be used for the **cooling** (see later).

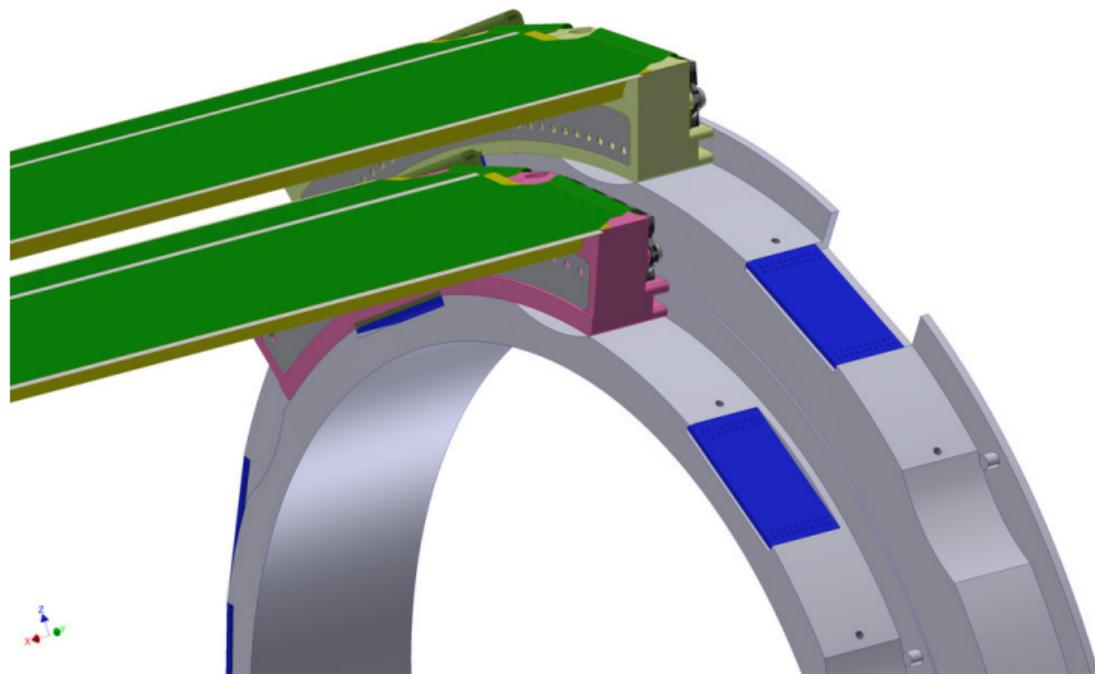


Mu3e detector concepts

To briefly put that into perspective:



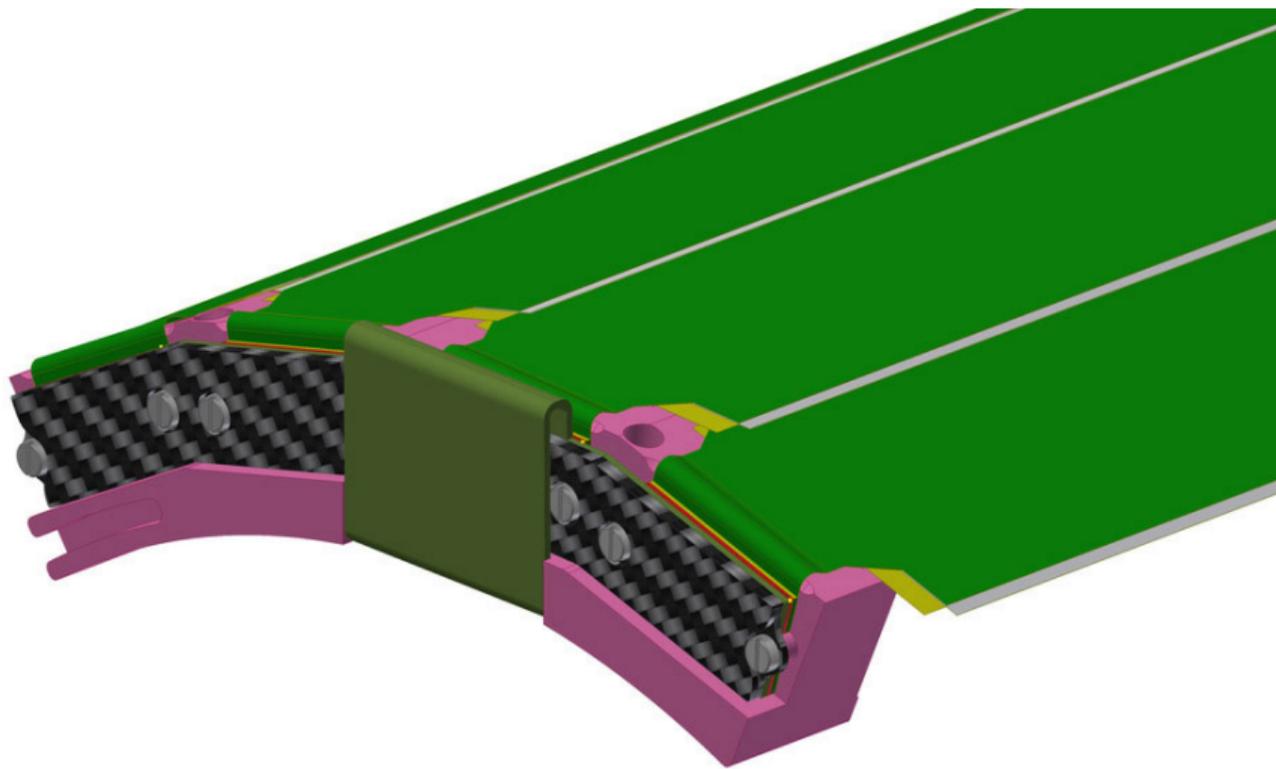
Mu3e detector concepts



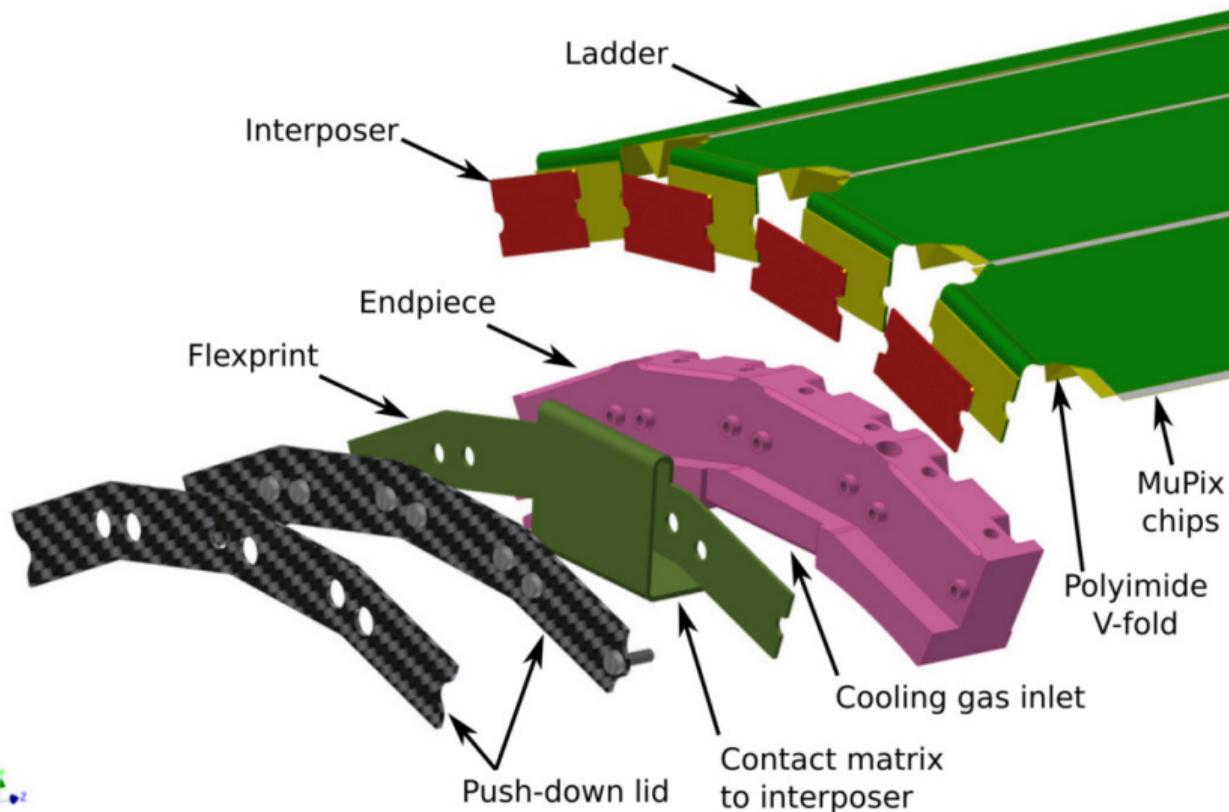
Shown: One one module per layer inserted.



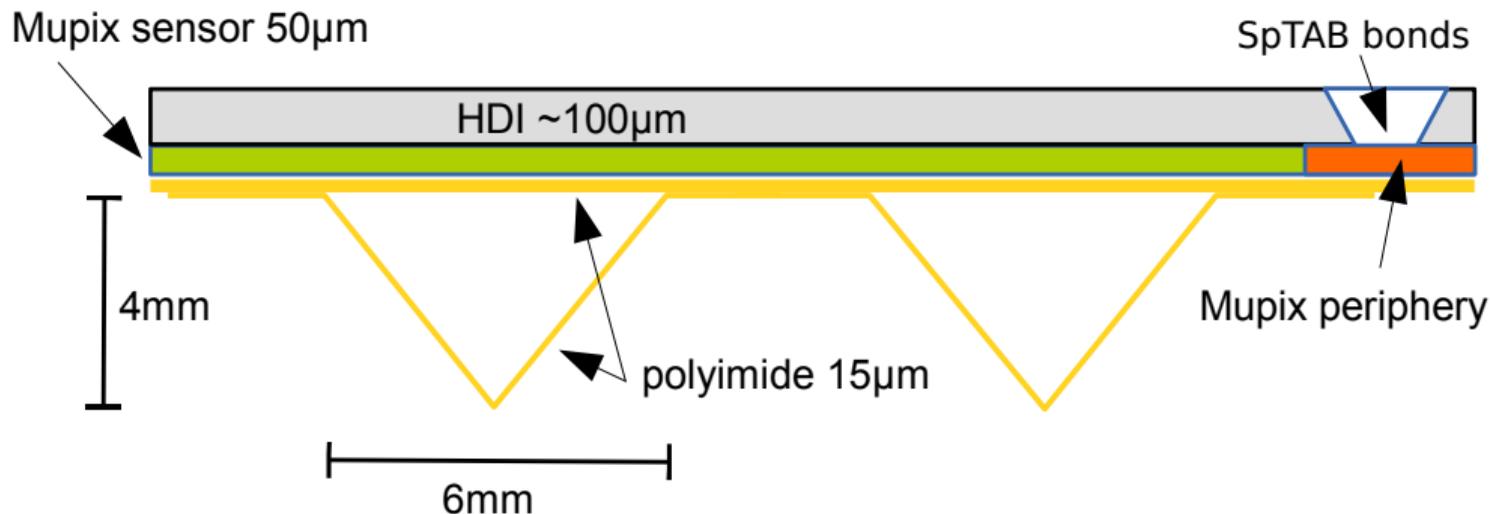
Mu3e detector concepts



Mu3e detector concepts



Mu3e detector concepts



Radiation length: $\approx 0.1\% x/X_0$



Part II

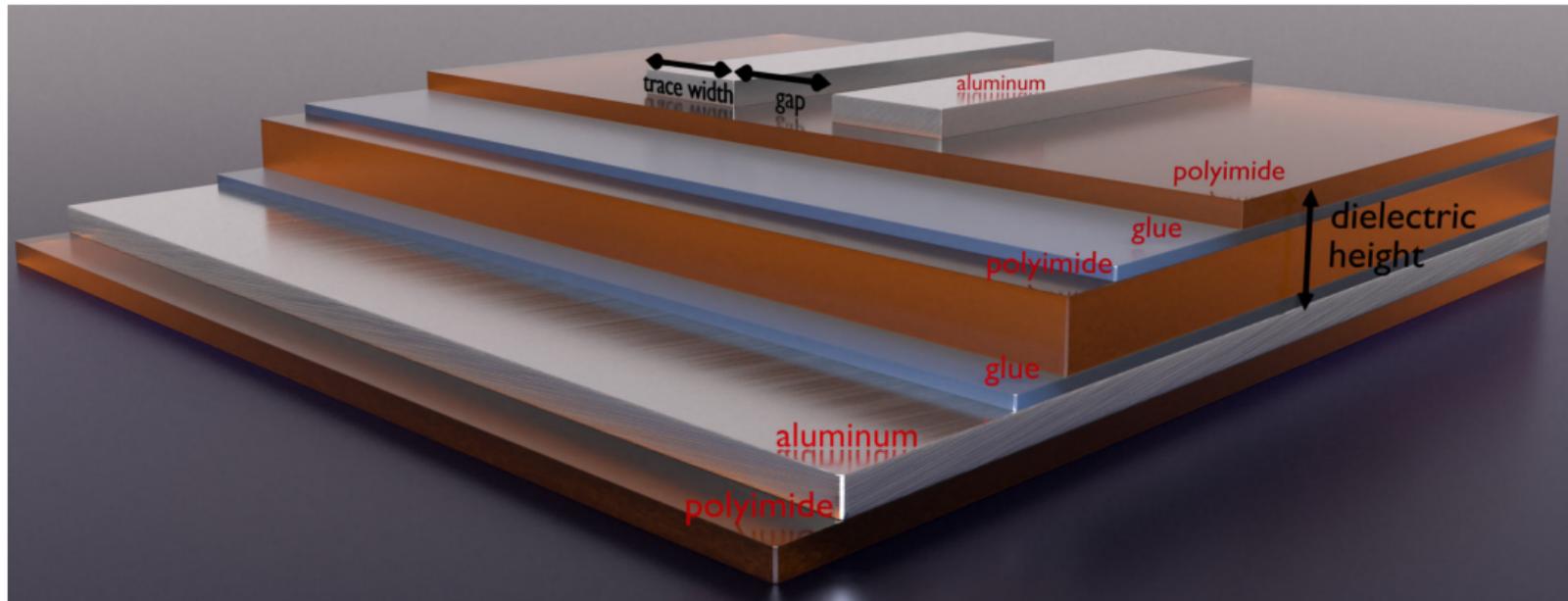
—

Reading out data with aluminium HDI.



Reading out over an aluminium HDI

Our HDI stack:



Aluminium thickness: $12\ \mu\text{m}$. Why? Reduce material.



Reading out over an aluminium HDI

Test setup with 24 cm long HDI (conservative, detector will use 18 cm):

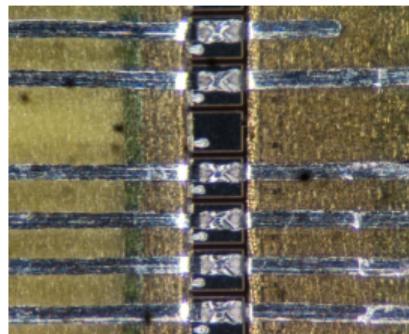
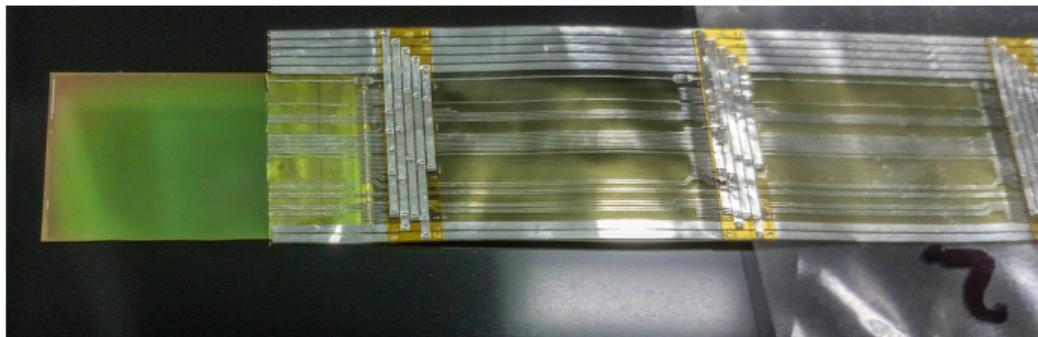


Board on the left is our standard single chip board. HDI acts as an „expansion cord“.



Reading out over an aluminium HDI

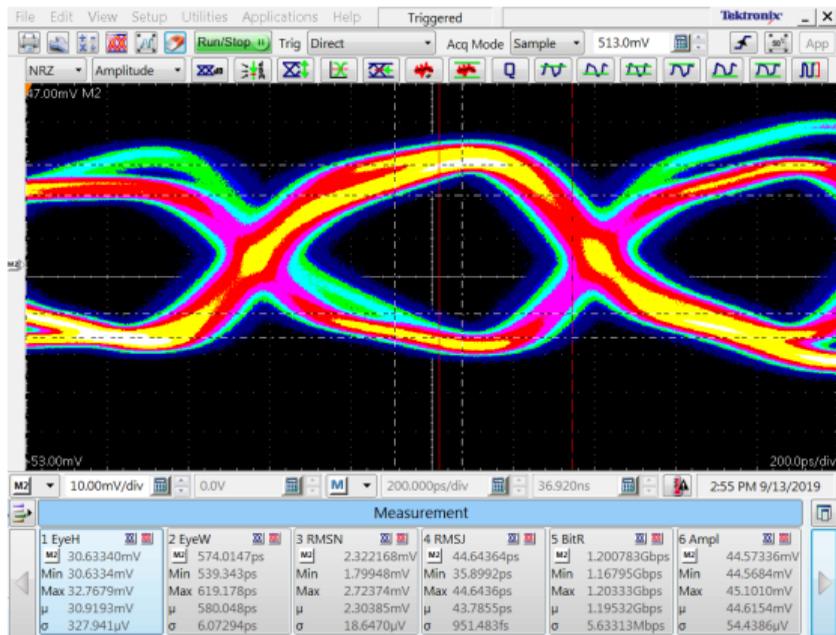
A closer look to the chip:



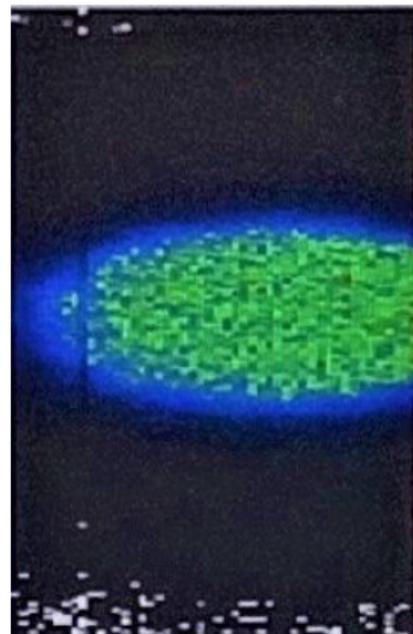
Connections are made using *single point tape automated bonding* (SpTAB), bonding the aluminium trace directly to the chip pad (no wire).



Reading out over an aluminium HDI



Eye diagram at 1.25 GHz



^{90}Sr source

It works well! $\text{BER} \leq 1.5 \times 10^{-15}$ (measurement ongoing as we speak)



Part III

—

Cooling of a pixel detector with gaseous helium.



Cooling a pixel detector with helium

Cooling needs:

- ▶ 2844 chips à $20 \times 20 \text{ mm}^2$ active area $\Rightarrow 1.14 \text{ m}^2$ instrumented
- ▶ 250 mW/cm^2 heat dissipation \Rightarrow about 3 kW
- ▶ Upper temperature governed by glue $\Rightarrow <60^\circ\text{C}$
- ▶ Temperature gradient along ladders acceptable
- ▶ Stability over time is crucial, not absolute temperature



Cooling a pixel detector with helium

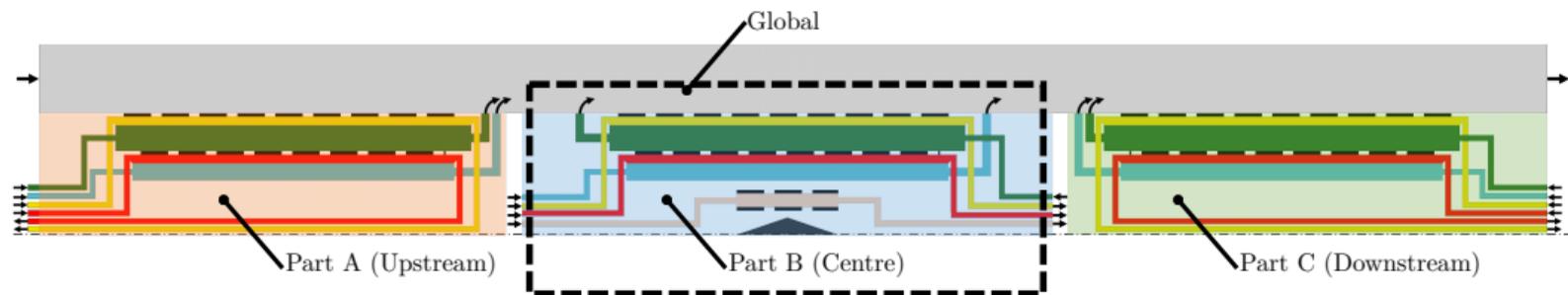
Why helium at ambient pressure?

- ▶ Radiation length $\approx 17\times$ larger than air
- ▶ Large speed of sound: 980 m/s
- ▶ Spec. heat capacity 5.2 kJ/(kg K) (air: 1 kJ/(kg K))
- ▶ Inert
- ▶ Affordable

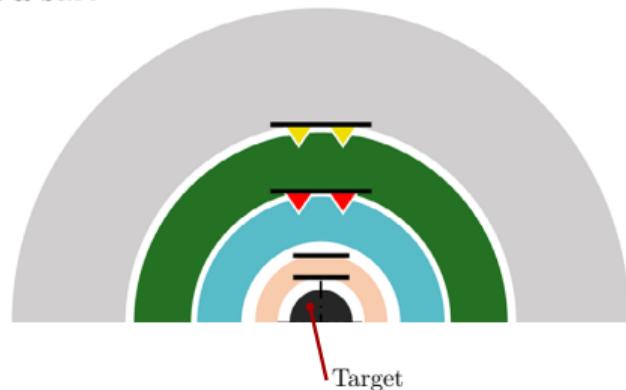
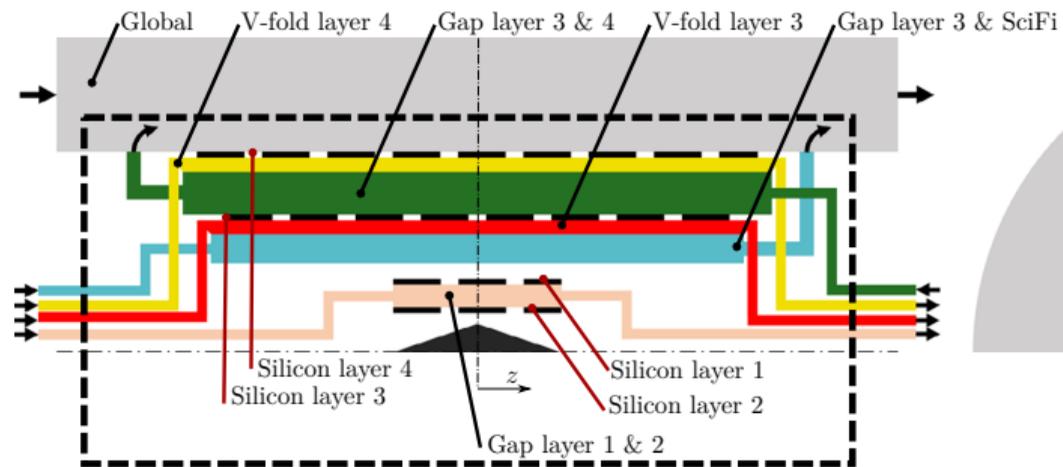


Cooling a pixel detector with helium

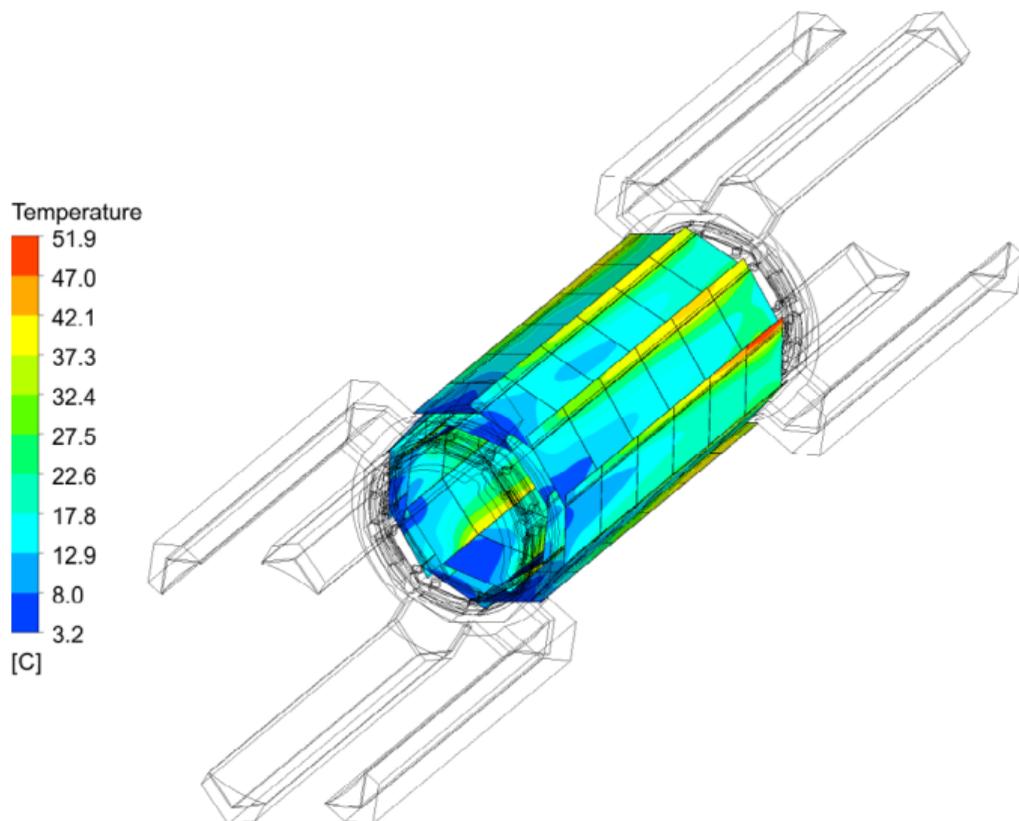
The low-mass paradigm doesn't allow for traditional liquid cooling. Hence we switch to Helium, the lowest mass gas.



Cooling a pixel detector with helium



Cooling a pixel detector with helium



Example CFD simulation result for vertex detector.

$P/A = 400 \text{ mW/cm}^2$,
unequally distributed
among periphery and
pixel matrix

Chip size $20 \times 23 \text{ mm}^2$

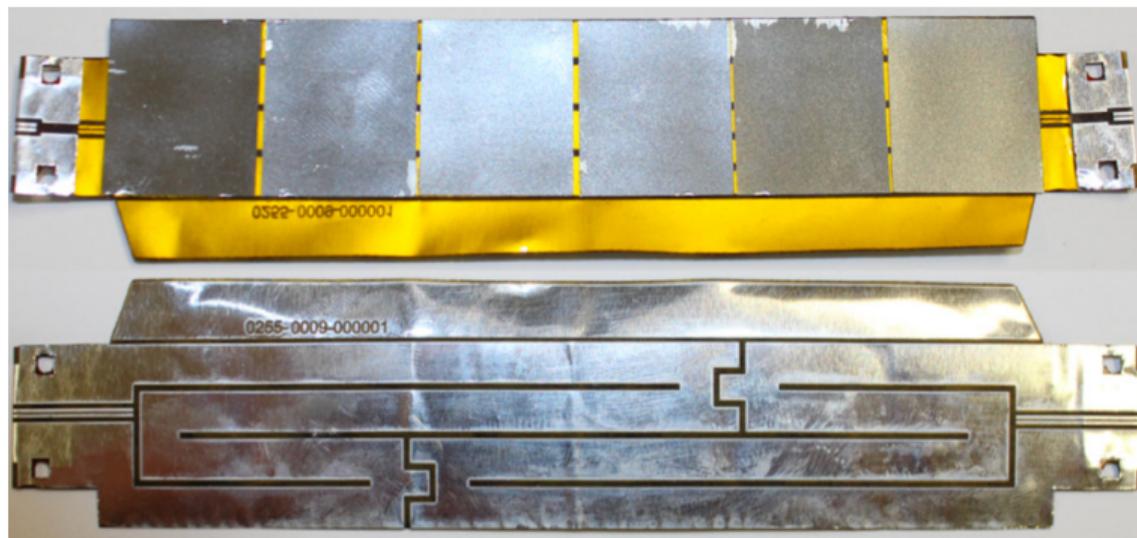


Cooling a pixel detector with helium

Simulation is nice. Measuring something in the lab is **nicer**.



Cooling a pixel detector with helium

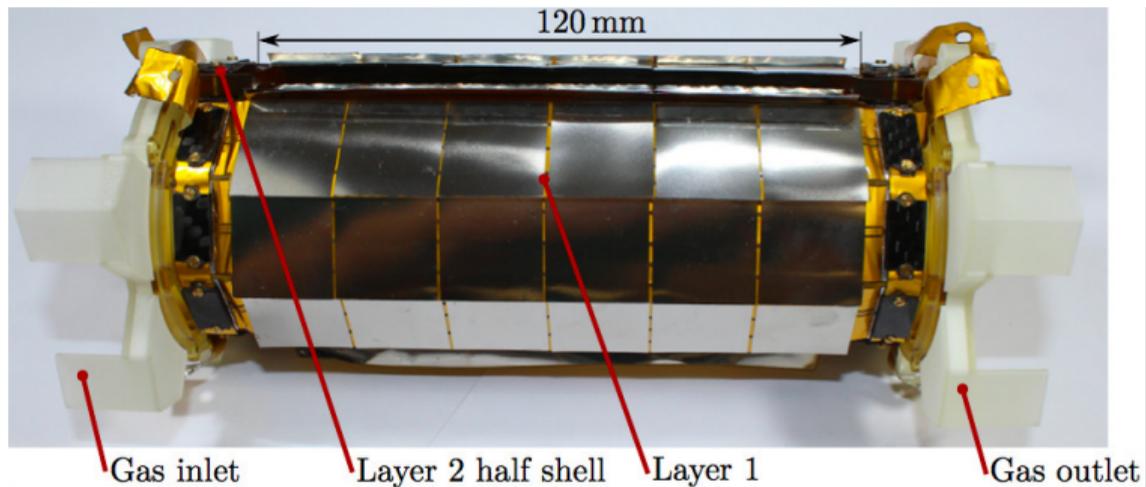


We started with tape heater ladders. . .

Aluminium-polyimide laminate, stainless steel plates ($d = 50 \mu\text{m}$). All dimensions match current detector design.



Cooling a pixel detector with helium

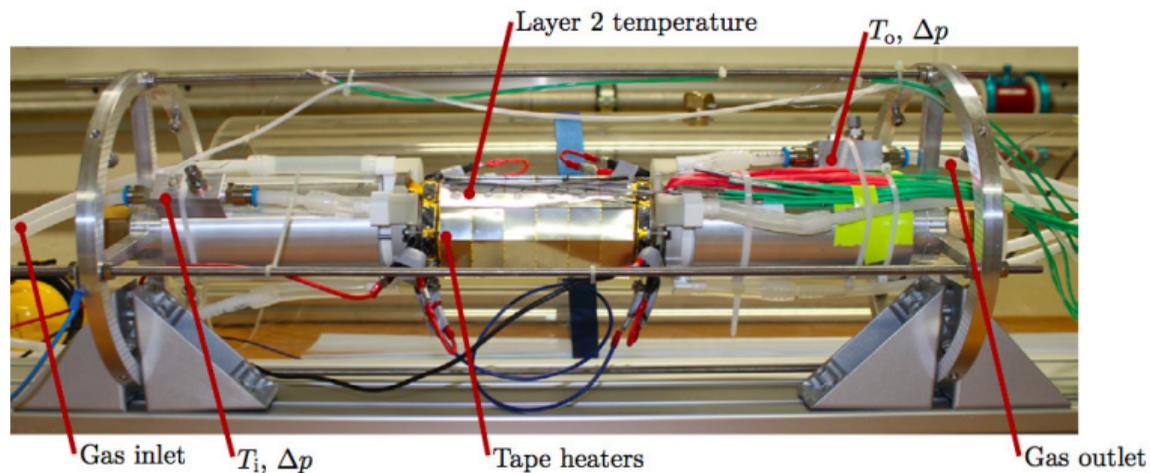


... assemble them to a L1/2 mockup...

Again everything matches specs, especially mechanical structure is final. Electrical connections using Samtec ZA8H interposers.



Cooling a pixel detector with helium

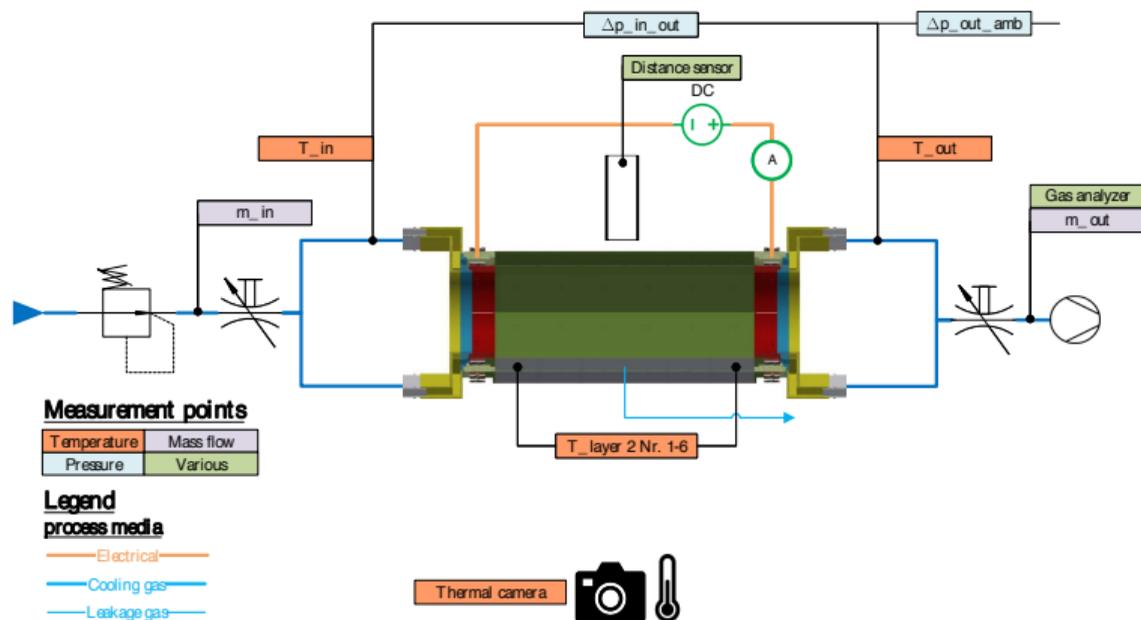


... integrate it into a test stand...

Low-mass thermocouples added to mockup structure.



Cooling a pixel detector with helium



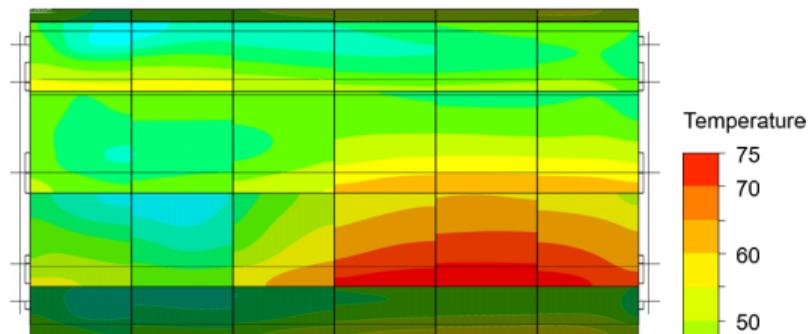
... that offers all the diagnostics needed.

This setup can be operated with air and helium.

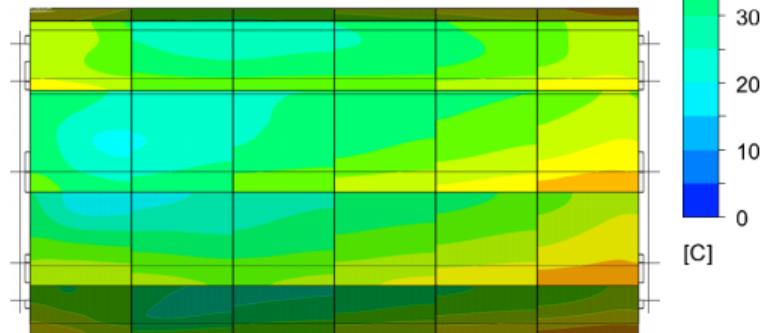
NB: One bottle of 50 L helium at 200 bar offers 12 min of measuring time with 2 g/s mass flow.



Cooling a pixel detector with helium



(b) CFD - original inflow geometry.



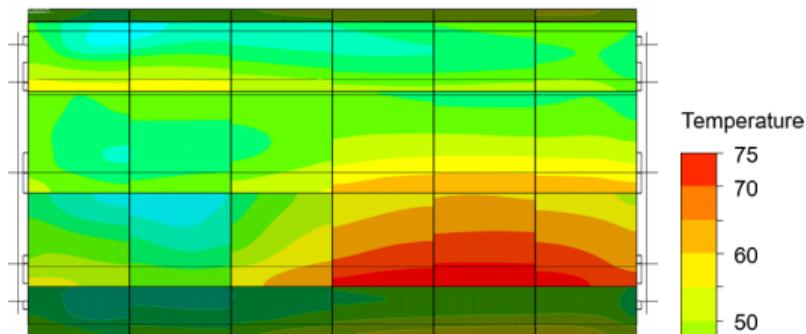
(c) CFD - optimised inflow geometry.

Heat maps in simulation suggested the formation of a vortex.

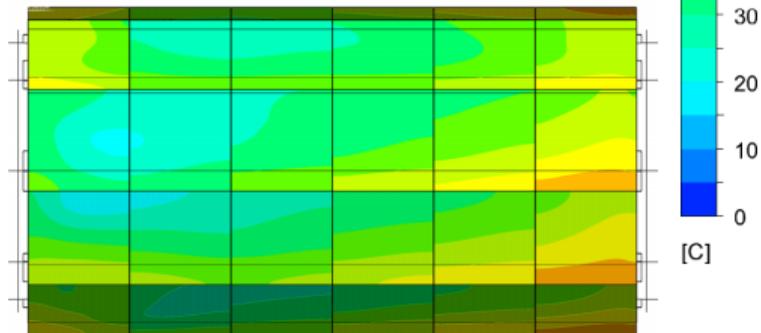
Do we see it in the lab?



Cooling a pixel detector with helium



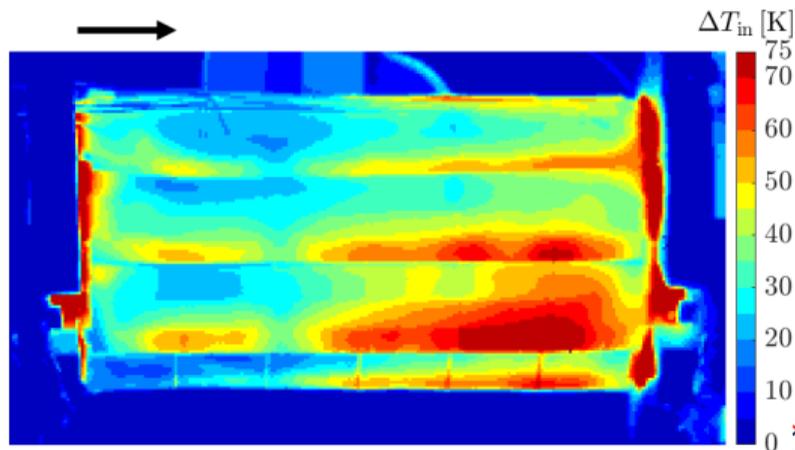
(b) CFD - original inflow geometry.



(c) CFD - optimised inflow geometry.

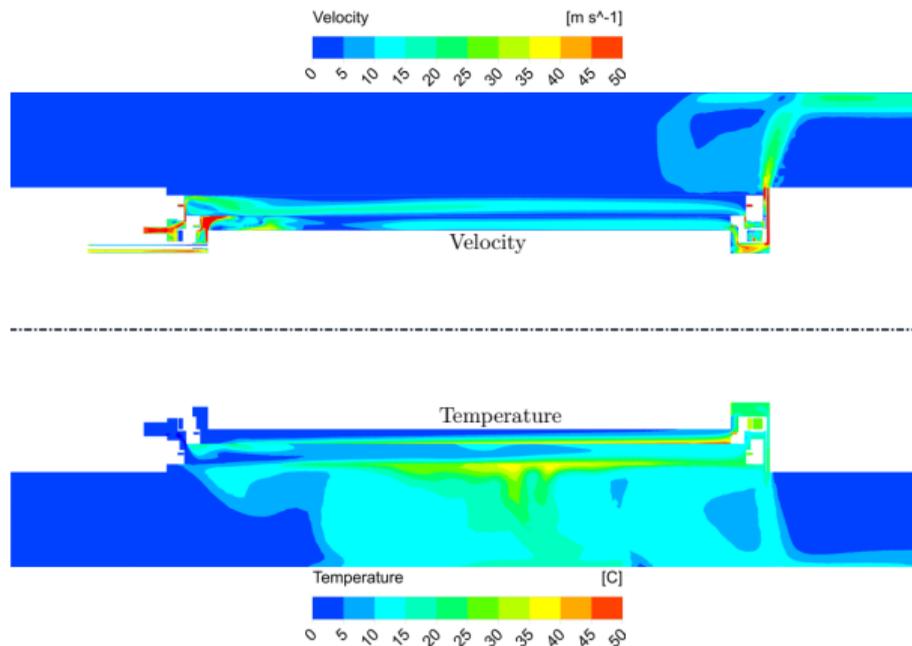
Heat maps in simulation suggested the formation of a vortex.

Yes. Views of simulation match view of IR camera.



NB: Hot zones to left and right are from power feeds.

Cooling a pixel detector with helium

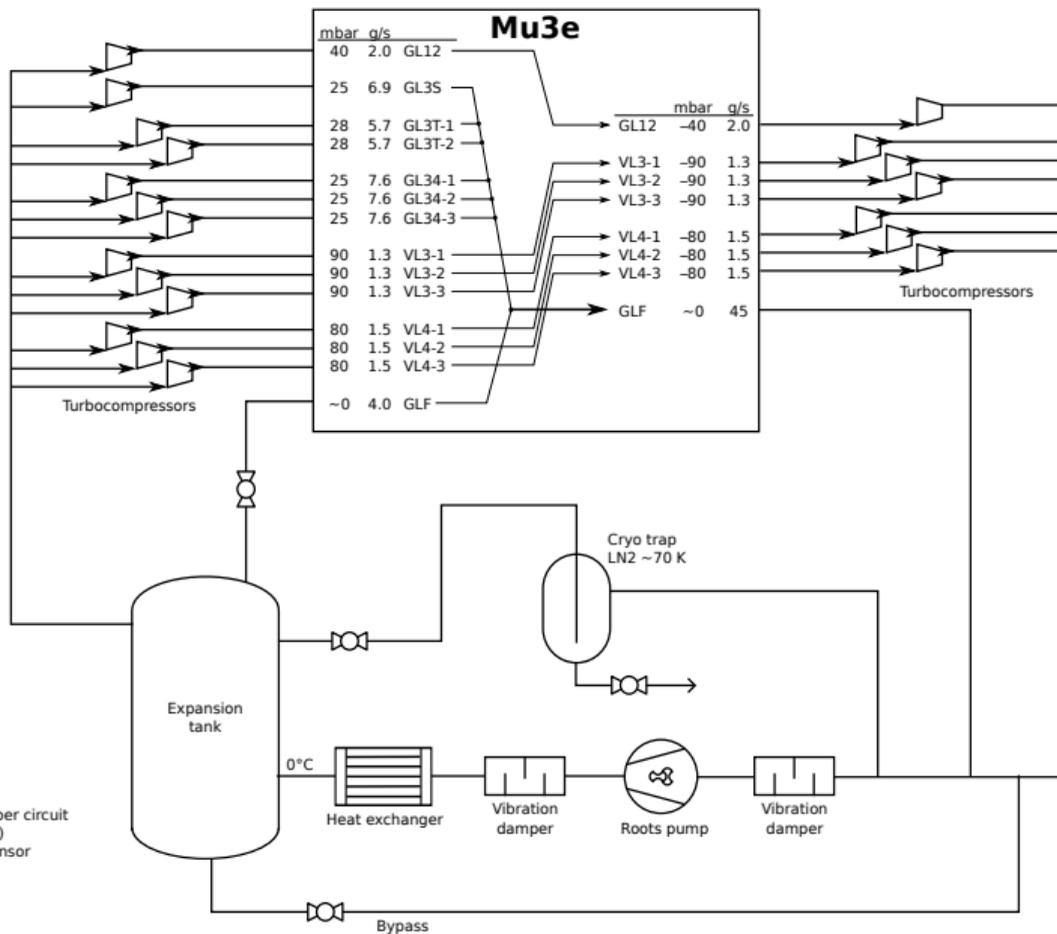


Simulation of full detector, central part shown.

Observe the temperature at low radii where the SciFi will be.

No significant heat influx to SciFi.





Not shown:

- Control valves per circuit
- Sensors (p, T, F)
- Gas analysis sensor

Conclusions

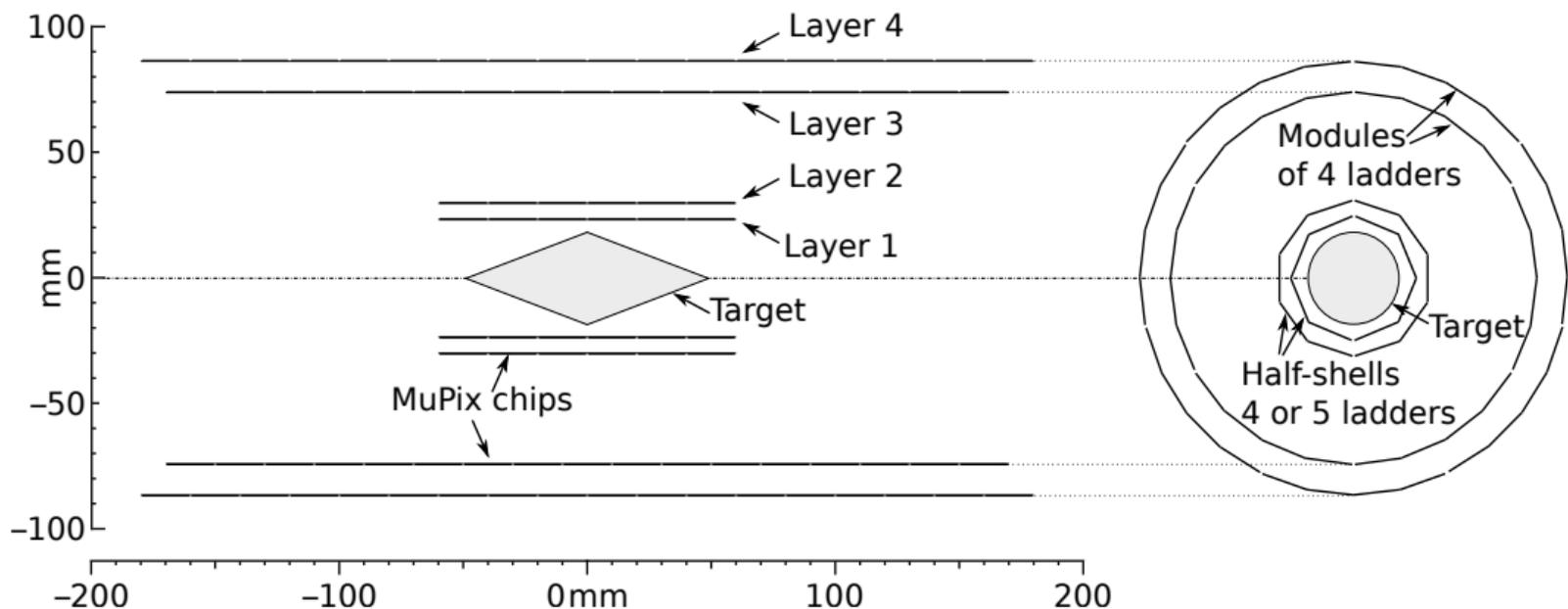
- ▶ Low momentum tracking with thin pixels is possible, but poses **unique challenges** in detector design.
- ▶ You have to leave the **comfort zone** of past experience in detector construction.
- ▶ Thin aluminium HDI work, 1.25 Gbit/s demonstrated.
- ▶ Gaseous helium cooling demonstrated in simulation and in the lab.
- ▶ Next steps: MuPix10 (see talk by A. Schöning), helium plant



ENCORE



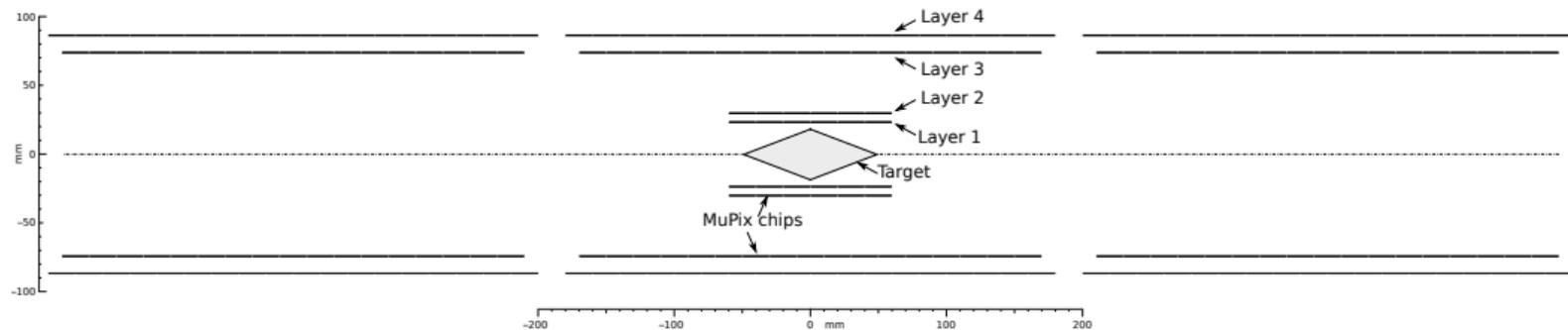
Let's focus on the pixels. Monte-Carlo studies led to the following geometry:



($B = 1 \text{ T}$, $x/X_0 = 0.1\%$ per layer)



Identical copies of layers 3/4 will extend the detector in z to extend coverage for recoiling tracks.



Ok, we got the geometry. But what about the material budget of the pixel layers?

Let's put this into perspective:

Experiment	Ref.	x/X_0 per layer [%]
ATLAS IBL	[?]	1.9
CMS Phase I	[?]	1.1
ALICE upgrade	[?]	0.3
STAR	[?]	0.4
Belle-II IBL	[?]	0.2
Mu3e		0.1



Identical copies of layers 3/4 will extend the detector in z to extend coverage for recoiling tracks.

