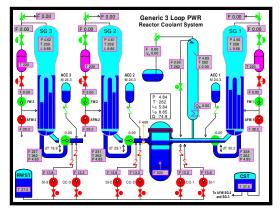
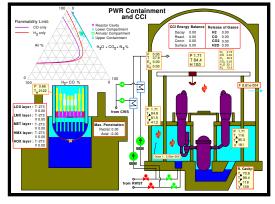
### **PWR SYSTEM SCREEN**



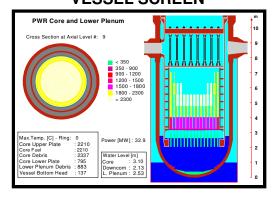
# RASCAL: An Alternative to MACCS?

## **PWR CONTAINMENT SCREEN**



# 3-D Off-Site Consequence Modeling Coupled Dynamically to MELCOR or MAAP Source Terms

# **VESSEL SCREEN**



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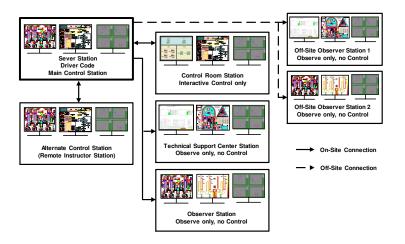
Website: www.gorma.com San Diego, California E-mail: info@gorma.com



# MELSIM\_RASCAL BUTTE SCREEN



# SIM/TVP MULTI-STATION SYSTEM FOR EPG/SAMG TRAINING AND DRILLS



# RASCAL Features

**RASCAL** is a 3-Dimensional offsite dose consequence code developed by the USNRC for emergency drills at US Nuclear Power Plants.

**RASCAL Default Version** is hard-wired to built-in source terms for emergency drills.

**RMA Version of Rascal (SIM-ED)** is coupled dynamically to MELCOR (MELSIM-R) or to MAAP (MAAPSIM-R) under SIM.

**SIM-ED** is driven by the running code source term or by precalculated source terms not by the hard-wired Rascal Emergency Planning source terms.

**RASCAL** recognizes terrain features (plume follows the valley), can be driven by preprogrammed or recorded weather scenarios and calculates all standard dose consequence parameters.

**RASCAL** is not a probabilistic code (8760 hourly weather scenario execution could be programmed in RMA Version) and it does not calculate economic impacts.

**Multi-Station Training Setup** Distributed customized stations for instructor, control room, TSC, Government Emergency teams, off-site technical support teams and other Observers.

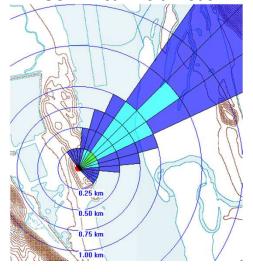
**SIM-ED** with **Multi-Station Training Setup** allows training drills with all onsite and offsite participants (active or observers) including Government Emergency teams in their actual locations testing their team work as well as their communicationl.

**RASCAL** is running fast enough to make real time drills and limited statistical analysis practical (subject to driver code limitations)

**RASCAL Trojan Site Screen** 



**RASCAL Near Field Model** 



# **OBSERVATIONS**

- Plume navigates around Butte
- Plume follows valleys and terrain features
- Population is concentrated in valleys

# **CLOSING THOUGHTS**

- Is multi-dimensional off-site modeling and terrain modeling required for realistic off-site consequence modeling to population?
- Should Vertical Evacuation be considered?
  Simplify coordination with flood emergencies?
- Does the coincidence for plumes to follow valleys and populations being concentrated along waterways have to be considered?
- Are there two types of sites? (1) valley and hill sites that may require RASCAL type plume modeling and (2) level terrain sites that may not?
- In the US the preponderance of sites might be the level terrain type. In Europe most sites might be the hills & river type and exhibit higher closein population densities.



In a MELSIM\_ED simulation ED receives the source term and calculates:

- the 3D dispersion in the environment,
- the resulting doses to individuals
- · the land contamination
- the longterm dose commitments
- based on weather type, wind direction wind speed and terrain.
- ED models actual terrain via topo maps, can be linked to weather data from weather stations.

# ED can be executed:

- Manually anytime during a MELSIM simulation after a source term has been recorded
- Automatically at user defined intervals during the accident progression
- Automatically at the end of the accident progression calculation
- Manually at the end of the accident progression calculation

The original RASCAL sees a source term when the first radionuclide is released from the plant/containment.

Unrealistically early for containment leakage models based on data from ILRT or on Tech Spec limits

ED has user-defined Start of Release criterion (Xe-135 > 2E14 BQ or Leak Rate > TSL)

# Demonstration of MELSIM\_ED features and capabilities:

- Trojan site Demonstration model: SBO with unisolated Drainlines
- Pasquill type A weather from the SE to NW at 4 m/s, No Rain