



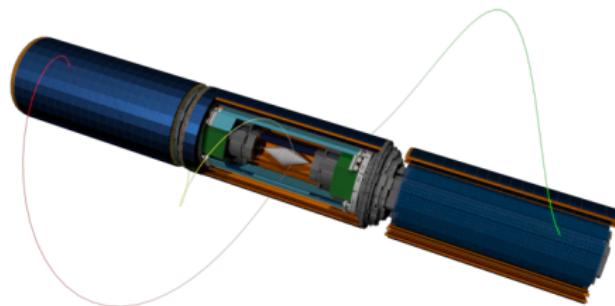
# Track reconstruction for the Mu3e experiment

DPG 2021 @ Dortmund (T40.1)

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on behalf of the Mu3e Collaboration



# Mu3e Experiment

Mu3e experiment:

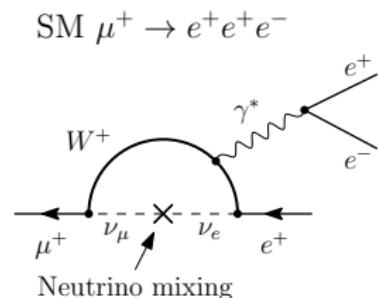
- Search for Lepton Flavor Violation (LFV)
  - Decay:  $\mu^+ \rightarrow e^+ e^+ e^-$
  - Standard Model:  $\text{Br} < 10^{-54}$  (not observable)
    - Any observed decay will point to New Physics
- Location: Paul Scherrer Institute (PSI)
  - Commission in 2021-2022

Current experimental status:

- SINDRUM (1988) *Nucl.Phys.B299(1988)1*
- $\text{Br} < 10^{-12}$  at 90% c.l

Mu3e aims for Single Event Sensitivity of  $2 \cdot 10^{-15}$

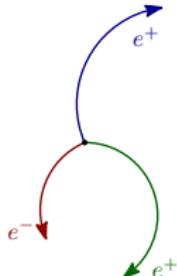
- Reachable with existing beam line at PSI:  $10^8 \mu/\text{s}$
- Better sensitivity with new beam line ( $> 10^9 \mu/\text{s}$ )



# Signal & Background

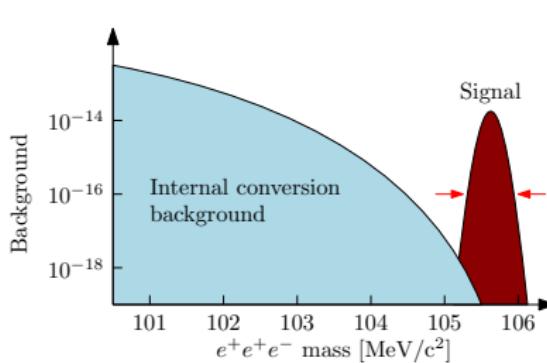
Signal ( $\mu \rightarrow 3e$ ):

- Three tracks
- Decay at rest
  - $\sum \mathbf{p}_e = 0$
  - Common vertex & time
  - $|\mathbf{p}_e| < 53 \text{ MeV}/c$ ,  
large Multiple Scattering (MS)

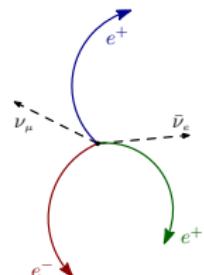


Background:

- Random combinations:
  - $\mu^+ \rightarrow e^+ + 2\nu$ ,  $e^\pm$  scattering
  - *Fake* tracks
  - Not same vertex, time, etc.
- Internal conversion:
  - $\mu^+ \rightarrow e^+ e^+ e^- + 2\nu$
  - Missing momentum & energy

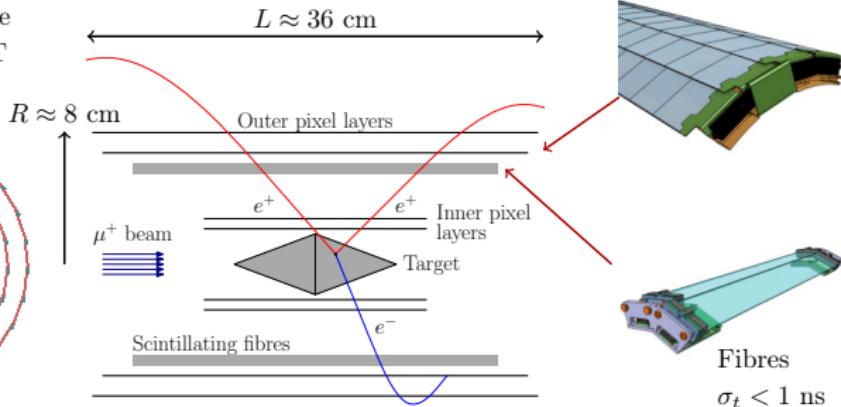
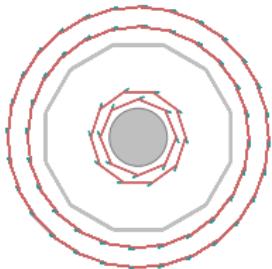


$\mu \rightarrow 3e + 2\nu$



# Mu3e Detector (1)

Helium atmosphere  
mag.field:  $B = 1$  T



Double cone hollow target:

- Muons stop and decay at rest
- Vertex separation

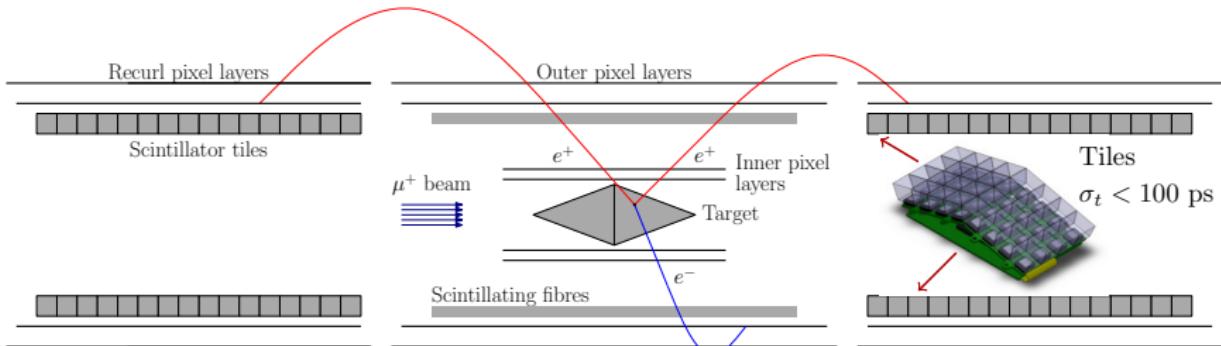
Four layers of silicon pixel layers:

- Track reconstruction
- Minimize material (MS dominates)
- HV-MAPS sensors

High Voltage - Monolithic Active Pixel Sensor (HV-MAPS)

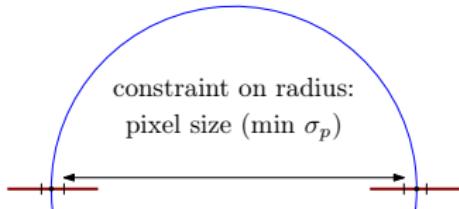
- $2 \times 2 \text{ cm}^2$ , pixel size  $80 \times 80 \mu\text{m}^2$
  - Thin ( $50 \mu\text{m}$ )
  - Fast ( $\sigma_t < 15 \text{ ns}$ )
  - High efficiency ( $> 99\%$ )
- see: T14.1, T14.2 (Monday)

# Mu3e Detector (2)



Particles bend back in magnetic field:

- Dedicated 'recurl' stations
- Improve momentum resolution (factor 5-10 improvement)



Recurl stations:

- Two pixel layers (same as central station)
- Scintillating tiles
  - $\sigma_t < 100$  ps
  - Suppress accidentals

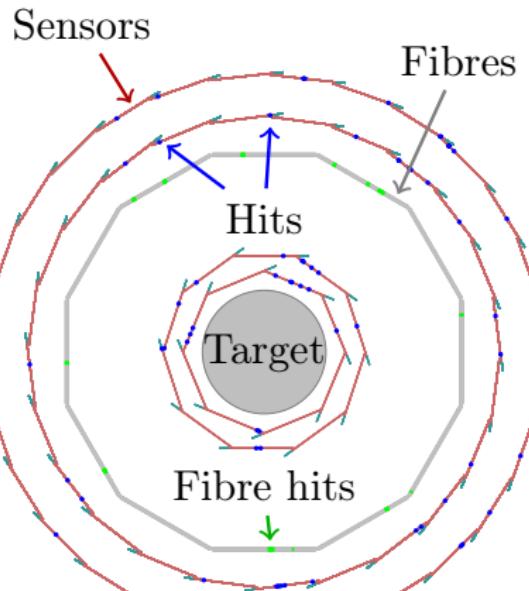
# Data

A lot of data from detector:

- $10^8 \mu\text{s}$  stop and decay on target  
≈ same number of electrons
- $\rightarrow O(10^9)$  pixel hits/s  
+ fibre & tile hits
- Need to reduce rate by factor 100

Fast reconstruction:

- Online (GPU filter farm) and offline
- Track reconstruction and vertex fit
- Need fast fit in MS dominated environment



# Triplet fit

Track in magnetic field:

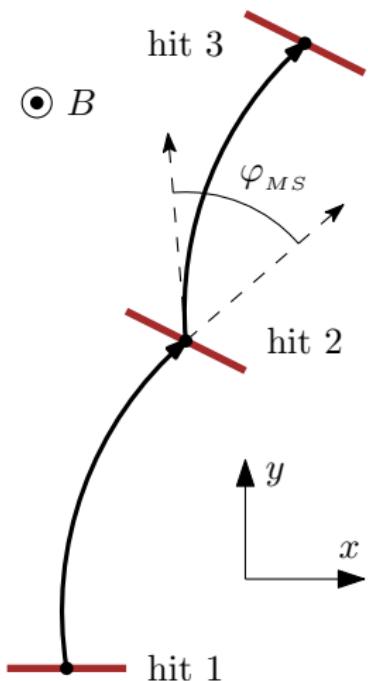
- Described by helical trajectory
- Require minimum 3 hits to reconstruct track

Triplet = trajectory with Multiple Scattering (MS) in middle point

- o pixel uncertainty and no energy loss
- Only one parameter - curvature  $r$  (momentum  $p$ )
- MS angles are functions of  $r$   
 $\varphi_{MS}(r), \lambda_{MS}(r)$

Triplet fit:

- Define  $\chi^2 = \varphi_{MS}^2(r)/\sigma_{MS}^2 + \lambda_{MS}^2(r)/\sigma_{MS}^2$
- Minimize  $\chi^2$ , equivalent to minimization of scattering angle



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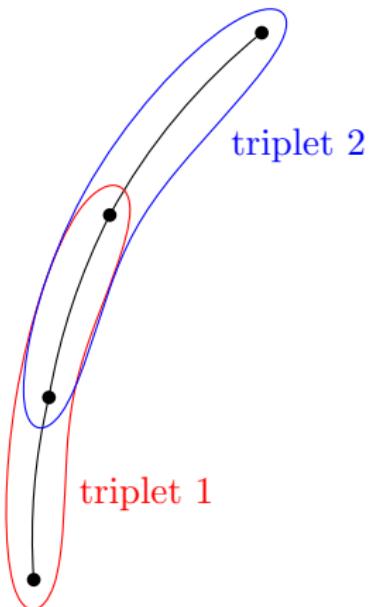
# Track fit

Triplet fit:

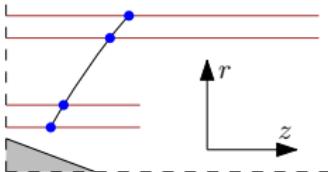
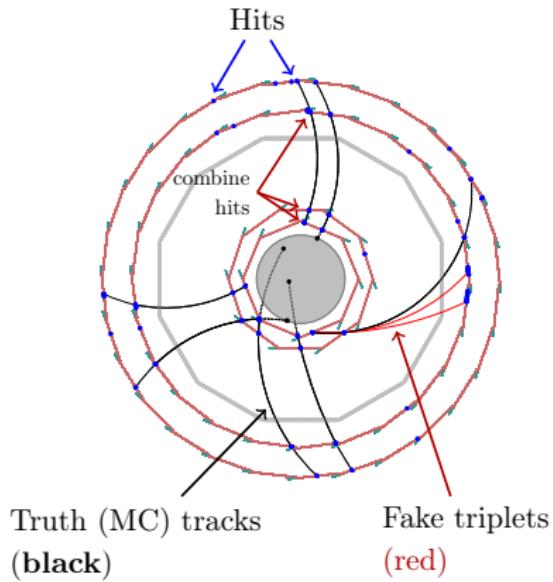
- No analytical solution
- Small MS angles → linearization around known solution (circle in  $xy$ -plane)

Track:

- Sequence of triplets (2 consecutive triplets share pair of hits)
- Minimize combined  $\chi^2$ 
  - $r = \text{weighted average of individual triplet solutions}$



# Reconstruction: from triplets to short tracks



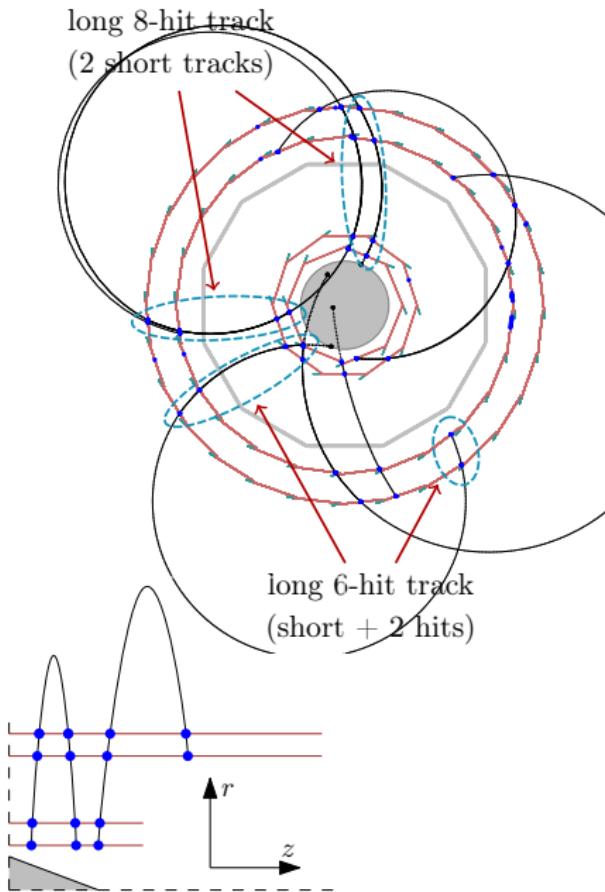
## Triplets:

- Combine hits from first 3 layers
- 10 hits per layer,  $O(1K)$  combinations
- Total  $10^8$  triplet fits each second
- **Fake rate  $\approx 1$**  (1 per truth track)

## Short tracks:

- Start from triplets (seeds)
  - Estimate hit at last layer
  - Lookup in  $\varphi/z$  window
- Combine triplet + hit (4 hits)
  - 2 triplets (2 shared hits)
  - Fit (weighted average)
- **Fake rate  $\approx 1.0\%$**

# Reconstruction: long tracks



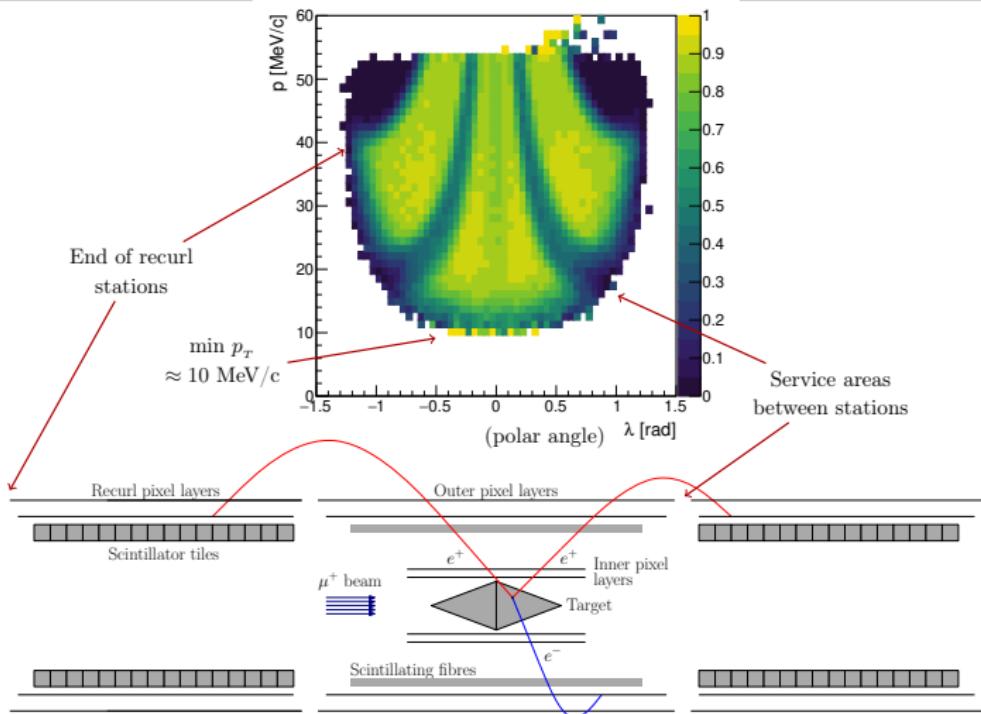
Long 8-hit tracks:

- Combine 2 short tracks with opposite curvature

Long 6-hit tracks:

- Combine short track with pair of hits in outer layers
- Fake rate  $\approx 3.7\%$ 
  - $\approx 0.5\%$  **true** random combinations
- Rest - hits from same tracks, different turns

# Acceptance and efficiency

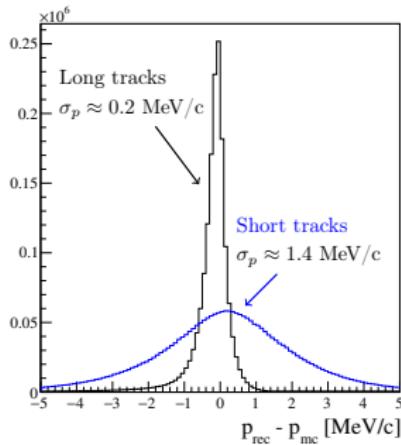


- Acceptance:  $\epsilon_{acc} \approx 80\%$  (1 hit per layer,  $\min p_T$ , etc.)
- Short tracks:  $\epsilon_{short} \approx 95\% \cdot \epsilon_{acc}$  ( $\chi^2$  cut)
- Long tracks:  $\epsilon_{long} \approx 80\% \cdot \epsilon_{short}$  (gaps, etc.)  $\rightarrow$  analysis

# Momentum resolution

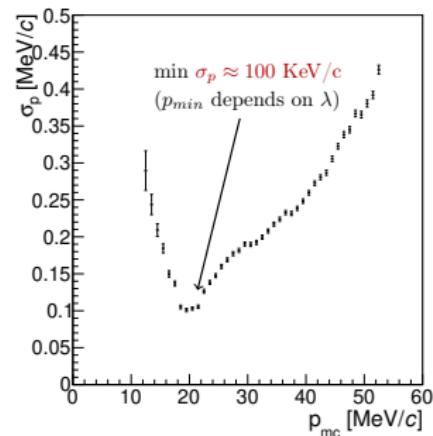
## Short tracks (4 hits)

- $\langle \sigma_p \rangle \approx 1.4 \text{ MeV}/c$
- Depends linearly on momentum



## Long tracks (6 and 8 hits)

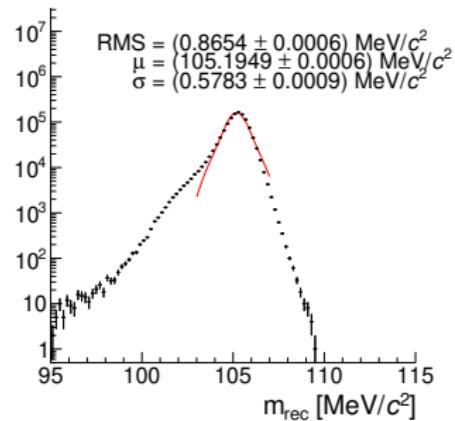
- $\langle \sigma_p \rangle \approx 0.2 \text{ MeV}/c$ 
  - ( $\times 10$  better than short tracks)
- $\min \sigma_p \approx 100 \text{ KeV}/c$



# Summary

- Track reconstruction based on fast MS (triplet) fit
  - Offline reconstruction: analysis using long and/or short tracks
  - Online (filter farm) reconstruction on GPU (short tracks and vertex) at full rate
- Long tracks momentum resolution of 100-300 keV/c
  - Reconstruct 3-track vertex with mass resolution of  $0.6 \text{ MeV}/c^2$  (only long tracks)
  - Reach single event sensitivity of  $\approx 2 \cdot 10^{-15}$  (one year of data taking)
- More information in upcoming TDR

Phase I, 3 recurlers

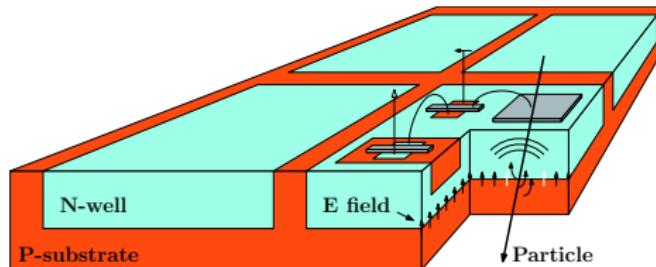


# Backup

# HV-MAPS

High Voltage - Monolithic Active Pixel Sensor

- Commercially available technology
- Large area ( $2 \times 2 \text{ cm}^2$ )
- High granularity (pixel size  $80 \times 80 \mu\text{m}^2$ )
- Thin ( $50 \mu\text{m}$ )
- Fast - charge collection via drift (HV,  $\sigma_t \approx 15 \text{ ns}$ )
- High efficiency (> 99%)



I.Peric, NIM A582(2007)876

# Sensitivity

